

Gamesir reported that now smartphones with MediaTek Dimensity processors using the GPU Mali family will be able to launch PC games on Android much better. This improvement will affect models with chips from Dimensity 9000 to 9400 and will make the performance comparable or even better than that of Qualcomm Adreno devices.

Previously, emulators, such as Gamesir Gamehub, worked better on smartphones with Qualcomm Snapdragon. But now for MediaTek they have made important updates: they improved the work of the MALI graphic drivers, corrected errors and added a special mechanism for converting the DirectX commands for the correct operation of the games.

In addition, the Google Pixel smartphones with Tensor branded chips, which also use Mali graphics, can also affect the improvements.

Gamesir is already cooperating with MediaTek to create drivers that will launch the PC game on Android even easier and more stable.