

In one of the issues on the PC Support & Gaming Test YouTube channel, they showed how Full HD show themselves RTX 5050 and 3060.

The Test Stand included the Zotac Gaming Gaming RTX 5050 8GB GDDR6 Twin Edge OC and Gigabyte GEFORCE RTX 3060 Eagle OC 12GB GDDR6, the Intel Core i5 12400F, the ADATA XPG LANCER RGB RAM. 32GB (2 × 16GB) DDR5 6000 MHZ, SSD Crucial P3 PLUS 4TB (2 x 2TB) PCIe 4.0, MSI B760M Bomber WiFi, Cooler Master Hyperum 212 SPCTRUM V3 Argb, Cooler Master power supply unit. MWE 650 V3 Bronze 650W.

In total, 16 games were launched, all in 1080 rubles. Among the projects were such as Clair Obscur: Expedition 33, Assassin's Creed Shadows, Hogwarts Legacy, Black Myth: Wukong, The Witcher 3: Wild Hunt Next Gen, God of War Ragnarök, God of War Ragnarök, Silent Hill 2 Remake, Red Dead Redemption 2, GTA 5 Enhanced Edition, Marvel's Spider-Man 2, Ghost of Tsushima, Doom: The Dark Ages, Cyberpunk 2077, Horizon Forbidden West, Forza Horizon 5, The Last of US Part 2 Remastered.

In Assassin's Creed Shadows with a high preset, it was possible to get 51 c/s (RTX 5050) and 40 to/s (RTX 3060).

The Witcher 3: Wild Hunt Next Gen was tested with an ultra-peel. The average frequency of personnel in this game was 70 f/s (5050) and 65 k/s (3060).

GTA 5 launched with Very High RT with a stop, DLAA. The average FPS in it was 94 to/s (5050) and 84 f/s (3060).

The game Cyberpunk 2077 was with ultra-graphics. The average performance in it was 76 f/s (5050) and 63 f/s (3060).

Forza Horizon 5 was tested with Extreme, RT High graphics settings. On average, the FPS was 104 to/s (5050) and 80 to/s (3060).



PC support and game test

You can familiarize yourself with all test results by watching the video below.

Conclusion

RTX 5050 overtook 3060 in games an average of 16% (71 c/s and 61 f/s, respectively).

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