

The GPU Tister YouTube channel demonstrated how RTX 3080 Ti and RX 6800 XT behave in 4K in 2025.

The test stand included the ASUS ROG Strix X670-F Matpay, G.Skill 16GBX2 32GB DDR5 6000MHz CL30, AMD Ryzen 7700x processor, Lian Li Galahad 360 AIO cooling system, WD Black Sn850X drive, dietary supplier, dietary supplier. Cooler Master MWE 1250 WATT ATX 3.0, Lian Li Lancool III RGB.

Marvel's Spider-Man 2 launched with Very High graphics. The average frequency of personnel in this game was at the level of 50 c/s (3080 Ti) and 43 to/s (6800 ht).

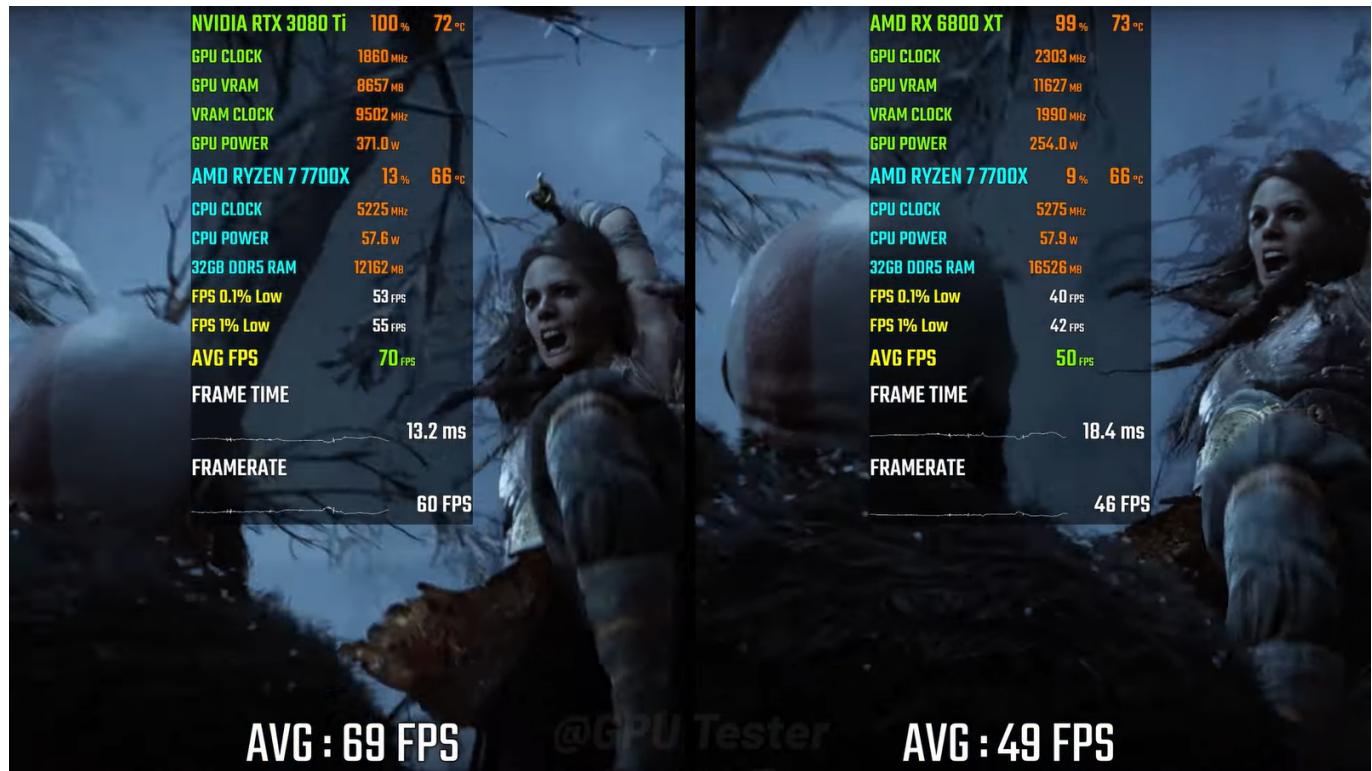
Indiana Jones and the Great Circle went with an preset High. On average, the productivity here was in the region of 64 fps (3080 Ti) and 43 c/s (6800 CT).

Horizon Forbidden West was tested at Very High graphics settings. The average FPS in it was 55 k/s (3080 Ti) and 50 f/s (6800 CT).

In the game Senua's Saga Hellblade II with a high preset, the average frame rate was 43 to/s (3080 Ti) and 36 f/s (6800 CT).

Call of Duty: Black OPS 6 went with ultra-graphics and an average performance of 74 to/s (3080 Ti) and 83 to/s (6800 CT).

Call of Duty: Modern Warfare 3 also launched with ultra-graphics. On average, the FPS was 70 fps (3080 Ti) and 77 f/s (6800 CT).



Graphic processor tester

In the game God of War Ragnarök with Ultra graphics, the average performance was 69 c/s (3080 Ti) and 49 c/s (6800 CT).

The game Warhammer 40k Space Marine 2 was tested with a high preset. The average FPS in it was in the area of 46 f/s and 53 c/s (from 3080 Ti and 6800 CT, respectively).

Black Myth Wukong went on the Cinematic graphics settings. On average, it was possible to get here 46 f/s (3080 Ti) and 37 f/s (6800 CT).

The Last of US was launched with an ultra-peel. The average frequency of personnel in the game was at the level of 42 c/s (3080 Ti) and 39 f/s (6800 ht).

Cyberpunk 2077 tested with Custom graphics. The average performance in this game was 53 c/s (3080 Ti) and 44 f/s (6800 XT).

Red Dead Redemption 2 walked with the Ultra contract and the average frame rate of 72 c/s (3080 Ti) and 64 fans (6800 CT).

Conclusion

The RTX 3080 TI video card was in games on average faster RX 6800 XT by 12% (57 c/s versions of 51 c/s, respectively).