

The author of the YouTube channel PC Support & Gaming Test showed which performance in 1080r can be expected from RTX 5050 and 4060.

The test stand included the Zotac Gaming GeForce RTX 5050 8GB GDDR6 Twin Edge OC and Galax GeForce RTX 4060 1-Click OC 2x 8GB GDDR6, the Intel Core i5 12400F, the ADATA XPG LANCER RGB RAM. 32GB ( $2 \times 16$ GB) DDR5 6000 MHZ, SSD Crucial P3 PLUS 4TB ( $2 \times 2$ TB) PCIe 4.0, MSI B760M Bomber WiFi, Cooler Master Hyperum 212 SPCTRUM V3 Argb, Cooler Master power supply unit. MWE 650 V3 Bronze 650W.

GTA 5 Enhanced Edition launched with the graphics of Very High RT, DLAA. The average performance in it was 94 f/s (RTX 5050) and 98 c/s (RTX 4060).

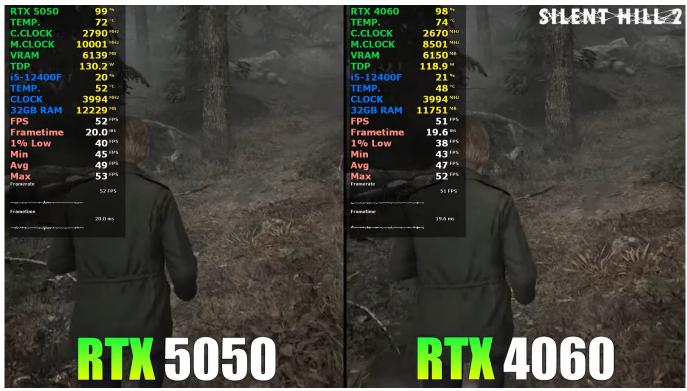
Hogwarts Legacy went with an ultra-peel, RT OFF, DLSS OFF. The average FPS in it was at the level of 69 c/s (5050) and 68 c/s (4060).

God of War Ragnarök was also tested with ultra-graphics. The average frequency of personnel in this game was 83 to/s (5050) and 88 c/s (4060).

Forza Horizon 5 launched with Extreme, RT High, Dlss Off. On average, it managed to get 106 fans (5050) and 101 fans (4060) in it.

In the game Cyberpunk 2077 with an ultra-prefabricet, the average performance was in the region of 79 c/s (5050) and 75 c/s (4060).





PC support and game test

You can familiarize yourself with all other results by watching the video below.

## Conclusion

In general, the difference in the average FPS between RTX 5050 and 4060 was 1% (69 f/s and 70 f/s, respectively).