

Gamers have not distinguished genuine games of games generated in DLSS in blind dough

In one of the issues on the TOASTY BROS YouTube channel, the games lovers tried to guess where the DLSS is included on the PC and where not. And they did not succeed.

The leading ToAsty Bros channel on YouTube has collected two identical computers. But on one of them, the game was included in the game, and on the other, its own permission remained. The PC included two monitors for 1440 rubles, 180 Hz, two mechanical keyboards, two identical mice. For the experiment, the games Oblivion Remastered and Marvel Rivals at maximum settings were launched. Also, one assembly consisted of Ryzen 9600x and 5060 Ti 16 GB, while the second - from 9800x3D and 9070 CT 16 GB.

Several employees of PC Bros and Toasty Bros. took part in the experiment. They needed to blindly answer the only one question: which of the computers does the best game experience give?



Fent brothers

It was difficult for many participants to choose between two options, as they were very similar. Almost no one noticed graphically particular difference. Unless, when playing Marvel Rivals, only two people were able to see "fake" shots.

It turns out that the generation of personnel does not actually lead to an input delay. Even if

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it seems, on the contrary.