In the II quarter of 2025, AMD unexpectedly earned more on gaming than on sales of server solutions for AI and clouds.

The income from client and game segments (Ryzen processors and Radeon video cards, including consoles) reached $ 3.6 billion, which is 69% more than a year earlier. The demand for Ryzen processors has grown especially strongly – sales in this direction reached $ 2.5 billion.

Also, the revenue from the game direction almost doubled – to $ 1.1 billion thanks to the Radeon RX 9000 line and stable sales of game consoles with APU AMD.

For comparison, the Data Center segment brought $ 3.2 billion – 14% more than in 2024, but by $ 0.5 billion than in the first quarter. The fall is explained by the export restrictions of the United States, which affected profitability.

The total income of AMD in the quarter amounted to a record $ 7.685 billion, and net profit – $ 872 million. In the III quarter, the company expects further growth – up to $ 8.7 billion, despite the preserved external restrictions.