

Hyperx said her game headset works without recharging up to 10 days

Hyperx, specializing in audio equipment and accessories, introduced the flagship wireless headset Cloud Alpha 2 with the declared operating time of up to 250 hours (10 days) from one charge.

Engadget reports that when using two sets, the time indicator is doubled at the same time, but the autonomy is still “impressive”. Cloud Alpha 2 is equipped with a 53 mm speakers with a multilayer structure to minimize distortion and support for spatial audio via Hyperx Ngenuity.

A distinctive feature of the headset is an RGB-lighting base station with programmable buttons and a massive regulator to configure sound, starting labels, volume adjustment and switching between devices. The headset is compatible with PC, PS5, PS4, Switch, Mac and mobile devices at a frequency of 2.4 GHz via wireless connection. The Xbox is connected only through the wire.

The kit includes a removable 10-mm microphone, but there is no built-in active noise reduction technology. Comfort is provided by the breathing outnights of microfiber and foam with the effect of memory around the steel headline.