Nothing began the phased release of the Nothing OS V3.5 update for Nothing Phone (3). It adds new functions for the Glyph interface and the camera improvement. Various bugs did not pass by.

In the Glyph interface, new toys appeared-a compass and a Feeded The Fly mini-game. In the camera application, Glyph Mirror is added, which shows a photo and video through Glyph Matrix from behind. This function can be turned on with a swipe down in a viewfinder.
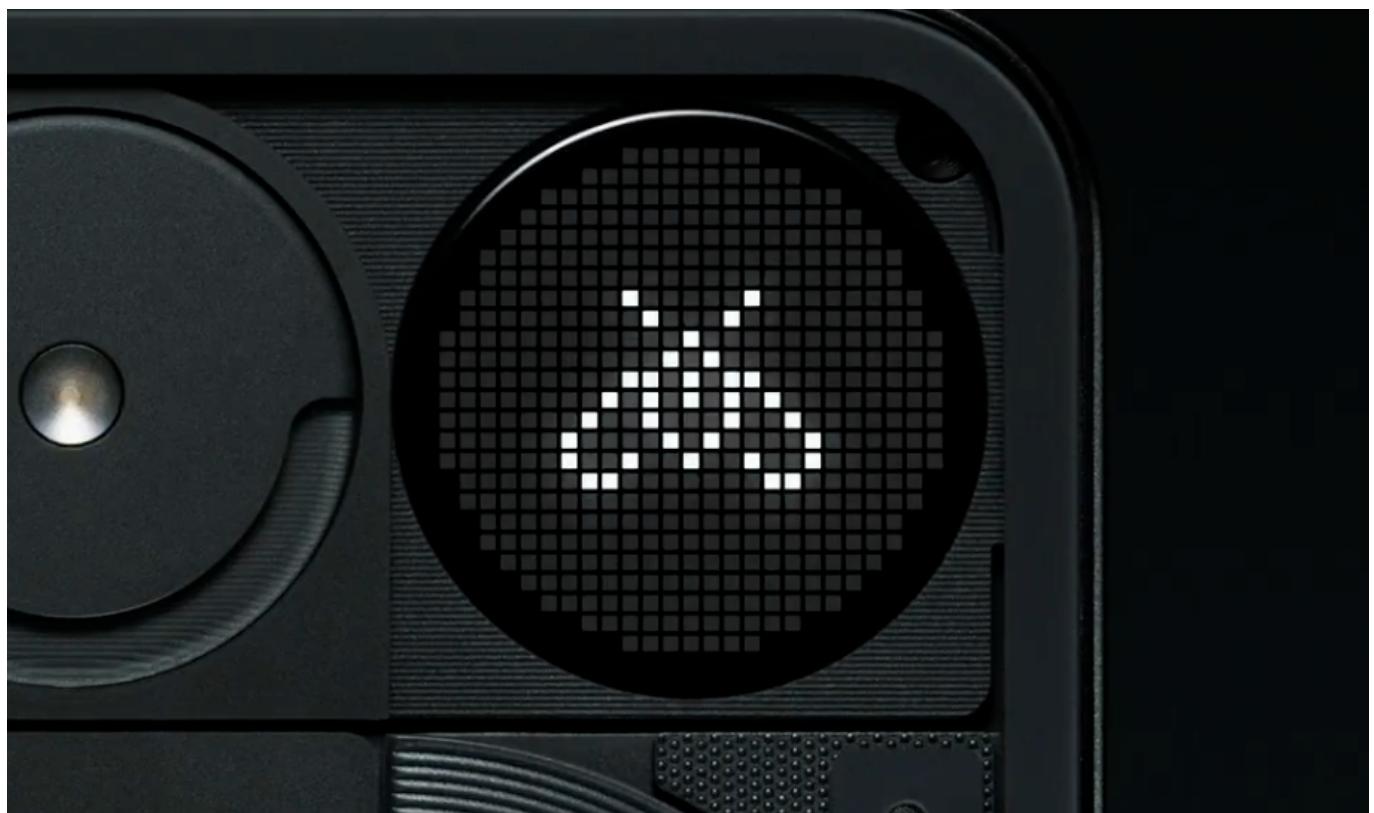
Nothing

The camera received the new Stretch preset, developed by the photographer Jordan Hemingway, with improved transmission of shadows and light. The shooting rate has been improved, the shutter delay has been reduced, the quality of the photo and the consistency of colors between all cameras have been increased. The zoom is now clearer in the range of 6-60x, and HDR is configured for natural light and details.

Bugs were fixed: the vibration force for the ringtones has been changed, problems with their reproduction have been solved, the stopwatch is no longer turned off itself, notifications in Glyph Matrix have been corrected. Also eliminated errors of widgets of

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photos and media player, incorrectly located tiles of quick settings, improved the response of the sensor in Minecraft and the noise was removed during the calls.